

Year Group	Autumn Term	Maths Links	Spring Term	Maths Links	Summer Term	Maths Links
Year 1 Topic	Treasure Island	Value of different coins, combinations to make amounts, 4 operations with money, temperature	Time travel	Daily routines, reading the clock, races using a stopwatch and recording time	A day in the life of	Jobs through history- ordering time, plan a party- money, creating vehicles- measure.
Year 1 Science	Animals including humans.	Measure, ordering sizes, length, weight and height, use < > =, time	Everyday materials.	Weight of different materials	Plants/ Seasonal changes	Temperature, measure growth of plants
Year 2 Topic	The Earth: Our home	Statistics - collecting data on animals, making tables Create a nesting box - measure	Buildings	Measure- length, weight and height.	The Toymaker	Money, order time through history, measure to create toys.
Year 2 Science	Animals including humans	Measure, ordering sizes, length, weight and height, use < > =, time	Uses of every day materials/Working scientifically	Weight of different materials, data handling.	Plants/Living things and their habitats	Temperature, measure growth of plants
Year 3 Topic	Scavengers and Settlers	Measure - capacity and weight required for paints and dough. Time- ordering historical times.	Different places, similar lives	Measure- distances, money- cost of different items.	From A to B	Measure- distance, speed, length required to create vehicles.
Year 3 Science	Rocks/Light	Measure - Weight and mass, distance.	Plants/Animals including humans	Measure, ordering sizes, length, weight and height, use < > =, time-growth.	Forces and magnets/Working scientifically	Data handling.
Year 4 Topic	Made a difference	Data handling – survey who has made the most significant contribution? Represented in graphs. Weighing accurately and addition of amounts of money plus finding change in chocolate bar sale.	Island Life	Co-ordinates, distance, speed, time.	Young Entrepreneurs	Time, money, data handling, measure.
Year 4 Science	Sound/Animals Including Humans	Measure, ordering sizes, length, weight and height, use < > =, time	Living things and their habitats/Electricity	Measure, ordering sizes, length, weight and height, use < > =, time-growth.	States of matter/Working scientifically	Data handling
Year 5 Topic	Moving People	Cost of living - money Travel - measure, time Populations - data handling.	Champions for Change	Presenting data and statistics.	Earth as an Island	Sketches- symmetry, translation, tessellation. Time, measure, money.
Year 5 Science	Animals including humans/Forces	Measure and data handling, spotting patterns and making predictions.	Living things and their habitats/Working Scientifically	Data handling, measure, statistics.	Earth and Space/Properties and changes of materials	Time, night and day, time zones. Measure-decimals.
Year 6 Topic	AD900	Time, money, measure, investigations linked to building – weight and mass	Going Global	Money, data handling.	Let's celebrate	Time, shape- tessellation, translation, symmetry, measure, money, data handling.
Year 6 Science	Living things and their habitats/Evolution and inheritance	Data handling, measure, statistics.	Electricity/Working scientifically	Data handling, measure, statistics.	Animals including humans/Light	Measure, time.